

JARLAXLE'S REPORT OF THE GRAND GAME

(written in silver ink upon black paper)

This meticulously organized folder of intelligence reports and summaries appears to have been compiled by "Jarlaxle Baenre." It is clear from its contents that Jarlaxle was, until recently, unaware of the Grand Game currently taking place in Waterdeep. Once he got an inkling of what was happening, however, he evidently took immediate steps to remedy the situation. In these efforts, the "Gralhund nimblewright has proven most useful," but the information obtained by the Gralhunds is apparently "woefully incomplete." Despite that, Jarlaxle was apparently able to draw a significant conclusion.

Suspicion: Neverember's Enigma is nothing less than the 500,000 dragons embezzled from the city funds of Waterdeep.

Once that conclusion was reached, Jarlaxle's interest in the matter clearly spiked and he intensified efforts to bring himself up to speed, dispatching Bregan D'Aerthe, a covert band of mercenary agents in his command, to gather as much information as they could by any means necessary.

It seems that Jarlaxle's interest is driven by a desire to win favor with Laeral Silverhand, the Open Lord of Waterdeep, by returning the stolen money to her.

There are numerous factions in play, but I suspect the most significant are these: The Cassalanter, Xanathar (that bloated bag of gas), the Manshoonian Zhentarim, the Gralhunds, Lord Dagult, and the Open Lord. It seems that other players, like the Black Viper, are also involved, or interested in involving themselves, and some attention should be paid to how they might be turned to good use.

Of prime importance are the Golorr Eyes: Xanathar's Eye, I suspect, has been entrusted to Sylgar's keeping. Manshoon's Eye is almost certainly secured within Kolat Towers. The Cassalanter's Eye probably lies somewhere in their Estate.

Gaining control of an Eye must be our top priority. Those who control a Golorr Artifact are the pivots on which the outcome of the Grand Game will turn.